

- A. Section takeoff in FREE CRUISE.
- B. FREE CRUISE Turns
- C. PARADE Turns & Crossovers
- D. Breakup & Rendezvous
- E. Lead Change
- F. (TACFORM) COMBAT CRUISE

Wing positioned on LEFT side

1. TAC TURN LEFT (INTO WING)
Wing Positioned on RIGHT side
2. TAC TURN RIGHT (INTO WING)
3. SHACKLE
4. BREAK TURN (45° AOB), preferably LEFT)
Wing Positioned on LEFT side
5. TAC TURN RIGHT (AWAY FROM WING)
Wing Positioned on RIGHT side
6. TAC TURN LEFT (AWAY FROM WING)

G. COMBAT SPREAD “LINE ABREAST”

Lead calls for COMBAT SPREAD if not already there

7. HOOK TURN (LEFT or RIGHT)
8. HOOK TURN (OPPOSITE DIRECTION)
9. SPLIT TURN
10. CENTER TURN (>1.0 DME), if not DIG
11. CROSS TURN
12. DIG, *resume as needed*
13. PINCH, *resume as needed*
14. LEAD CHANGE

ASSUMPTIONS/CONSTRAINTS

1. TAC, BREAK turns are to 90° of turn
2. HOOK, SPLIT, CROSS, CENTER turns to 180°
3. All maneuvers at 30° AOB (*except break 45°*)
4. Lead will call all rollout headings when calling for maneuver.
5. Execute all maneuvers at Ps = 2000 airspeed 100 KIAS.
Attempt to maintain fixed collective setting.

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