THE COMPLETE NAV GOUGE

"The only one you need"

3 types of Navigation:

- 1. Dead Reckoning
- 2. Visual Navigation
- 3. Electronic Navigation

Dead Reckoning – 3 Primary instruments:

- 1. Compass Direction
- 2. Clock
 Time
 Speed = Distance/Time

 3. Airspeed Indicator
 Speed
 Knots = Nautical Miles/Hour

 4. Altimeter
 Secondary: For air density

 5. OAT (Outside Air Temp)
 Secondary: For air density
- Parallels: Lines of Latitude = horizontal / left-right, measured along longitude, 0-90°
- Meridians: Lines of Longitude = vertical / up-down, measured along latitude (Prime Meridian
- Position: Graphic point defined by coordinates. Change indicates Direction (degrees°) and Distance (NM)
- Direction: Angular distance from the reference.
- Magnetic North: Point from which all of the earth's magnetic lines of force emanate.
- Remote Gyro Vertical Compass Card/BDHI (Bearing Distance Heading Indicator): Primary instrument for determining direction. Uses a remotely located detection element (flux detector) to sense magnetic field at a min. interference point (wing tip). Magnetic energy → electric voltage → turns compass card → gives heading
- Standby/WET Compass: Backup to BDHI/RGVCC. Magnetic Needle in fluid. UNSTABLE in maneuvering, but reliable and independent of the aircraft's electrical system.
- Visual Navigation: Direct visual contact with the surface. High Speed/Low level flight
- Electronic Navigation:
 - Ground Stations: VOR, ADF, OMEGA/VLF and TACAN
 - TACAN: Provides distance (NM) & bearing FROM (radial) from station. Transmitted at frequencies 962-1213 MHz UHF, #1-126, there are 360 signals in circular direction. Positions "fix". Bearings MAGNETIC. Information provided is indicated on the BDHI on the #2 needle.
 - Transmission (send & receive): RADAR, DOPPLER
 - Starting location: INERTIAL NAV SYSTEM or INS



MAG heading (Airplane nose)

MAG bearing TO station

•MAG bearing FROM station a.k.a. "You're on the x Radial"



- Chart: 2-dimensional. Earth: 3-dimensional, an undevelopable surface.
- Constant scale: if 1" on a chart = 100 real miles exactly in every direction.
- Great Circle: shortest distance between 2 points on a sphere, plane intersects center of the earth. All meridians are great circles; equator is the only parallel that is also a great circle.
- Lambert Conformal: CONIC projection developed using secant cone over earth intersecting standard parallels.
 - o Characteristics of Lambert Conformal projection.
 - Parallels equally spaced concentric circles (10°/latitude)
 - Meridians straight lines converging at poles
 - Scale constant distance scale
 - Great circle straight line
 - Types of Lambert Conformal Charts (legend on left, oriented to TRUE north):
 - ONC: Operational Navigation Chart, 1:1mil scale, Long range planning
 - TPC: Tactical Pilotage Chart, 1:500k (larger ratio, larger scale), more detailed, low-level radar/visual, route/checkpoint navigation
 - Measuring distances: One Nautical Miles = 1 minute of arc along any great circle

- Course: (future) intended path on Lambert Conformal oriented TRUE on great circle line.
- **Heading:** (direction nose is pointed) angular distance of aircraft's longitudinal axis from a reference. Measured clockwise from 0° MAG *or* TRUE.
- Track: (Actual path/history) aircraft's actual flight path OVER GROUND.
- Magnetic North: Located somewhere near HUDSON BAY in northern Canada. Cockpit compass systems are referenced to magnetic lines of force (MAG north)
- Variation: Angular difference from TRUE north to MAGNETIC north from surface position. Expressed in the direction MAG is taking you to.
 - \circ True \rightarrow Mag, east is least, west is best. (subtract easterly variation, add westerly variation)
 - Mag \rightarrow True (add easterly variation, subtract westerly variation)
- Isogonic line: connects points of equal variation, appear as dashed blue lines, variation in deg°
- **Time:** Measured according to the rotation of the earth. 360° / 24 hours = 15° = LMT (Local mean time). Prime Meridian is Z (ZULU) = GMT (Greenwich Mean Time). ZD (Zone Description) indicates difference vs. GMT



- Altitudes: Temperature (3°C / 1,000') and Pressure (1" Hg / 1,000').
 - Use L.A.G.S. to correct Indicated Altitude into Pressure altitude (Indicated pressure LESS than Std. day, 29.92"Hg? then ADD; indicated pressure GREATER than Std. day, 29.92"Hg? then SUBTRACT. Remember "Low to High, Plenty of Sky and High to low, look out below" for horizontal change.
 - Use 11°C/4% rule for IAT to OAT. For every 11°C Variation from Std. Lapse, there is a 4% altimeter error.
- Airspeed: TAS = CAS corrected for altitude & temperature. CAS = IAS corrected for instrument / form error.

COMPUTER / WHIZ-WHEEL STEPS

1. TOP (Outer Scale)

SPEED (Knots)

Fuel Flow (FF)

Weight Modifier



3. TOP (Outer scale)

Distance (NM)

Pounds (lbs.)

Pounds (lbs.)



S = D / T Knots = NM/Hr.

Consumption= PPH (lbs./Hr.)

Fuel weight= (lbs./gal.)

WINDS

- Wind: Movement of air mass across the earth's surface, expressed in direction FROM. •
- True Wind: Enroute winds from forecaster are TRUE from Winds-Aloft charts and Teletype Winds-Aloft Forecasts.
- Magnetic Winds: Surface winds from Airport Traffic Control and Approach/Departure Control are MAG winds, and coincide with MAG direction of runways.
- Ground speed: GS = TAS corrected for winds. (GS=TAS+TW, GS=TAS-HW)



+20

IN-FLIGHT WINDS

- 1. Estimate.
 - Use Top (North) of cross as TH. a.
 - Draw out the track. b.
 - c. Write out the Drift angle.
 - d. Estimate winds
 - (winds in addition to CA calculation)
- Plot on Whiz Wheel. 2.
- 3. Check answers against estimations.



EAD





JETLOG

ROUTE TO	IDENT CHAN	CUS	DIST	ETE	ETA ATA	LEG FUEL	EFR AFR	NOTES
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JETLOG STEPS